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Subject: PABIODIV: New WWF materials need testing!
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Please post this on your listserv.

Many thanks,
Florence Miller
Education Specialist
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Looking for materials on community and environment? Interested in pilot testing new materials on the topic? We need your help!

"Building Better Communities," World Wildlife Fund's latest guide for middle school educators, introduces students to the concept of community, encourages them to explore their own communities, and considers issues of sustainability in a community context. The module is part of the "Windows on the Wild" suite of biodiversity education materials that you may be familiar with. (For more info, visit www.worldwildlife.org/windows.)

We are in the final stages of production of the guide and we need help pilot testing a handful of activities that have been revised using feedback from educators and other outside experts. Please find brief descriptions of the activities that we need tested below.

IF YOU ARE INTERESTED IN TESTING OUT THE ACTIVITIES WITH YOUR STUDENTS (FORMAL AND INFORMAL EDUCATORS BOTH WANTED), please email me at florence.miller@wwfus.org or call me at 202-778-9559. Feel free to email me for more information, too. We are looking for at least two educators to test each activity in order to assess their efficacy.

If you've recently tested for "Smart Consumers," we're using your comments now to make changes and will have a final module very soon. We really appreciated your input and the time you took to help us out--and we hope you found the activities rewarding to test with your students!

Activities to be pilot tested:

- What Matters Most?

Work in teams to rate the most important characteristics of your community.

- Community Mapping

Make maps to present and compare different information about your community.

- Go With the Flow

Build a 3-dimensional model of your watershed and investigate the connections between land use and water quality.

- On the Move

Evaluate the social, economic, and ecological pros and cons of different modes of transportation in your community.

- Making Tracks

Play a game about frog migration, then analyze wildlife profiles to assess how different species might be affected by human development.

- Community Resources

Research common products to explore the dependence of your community on others around the globe.

- Communities of Tomorrow

Survey older residents about your community's past in preparation for creating a vision for its future.